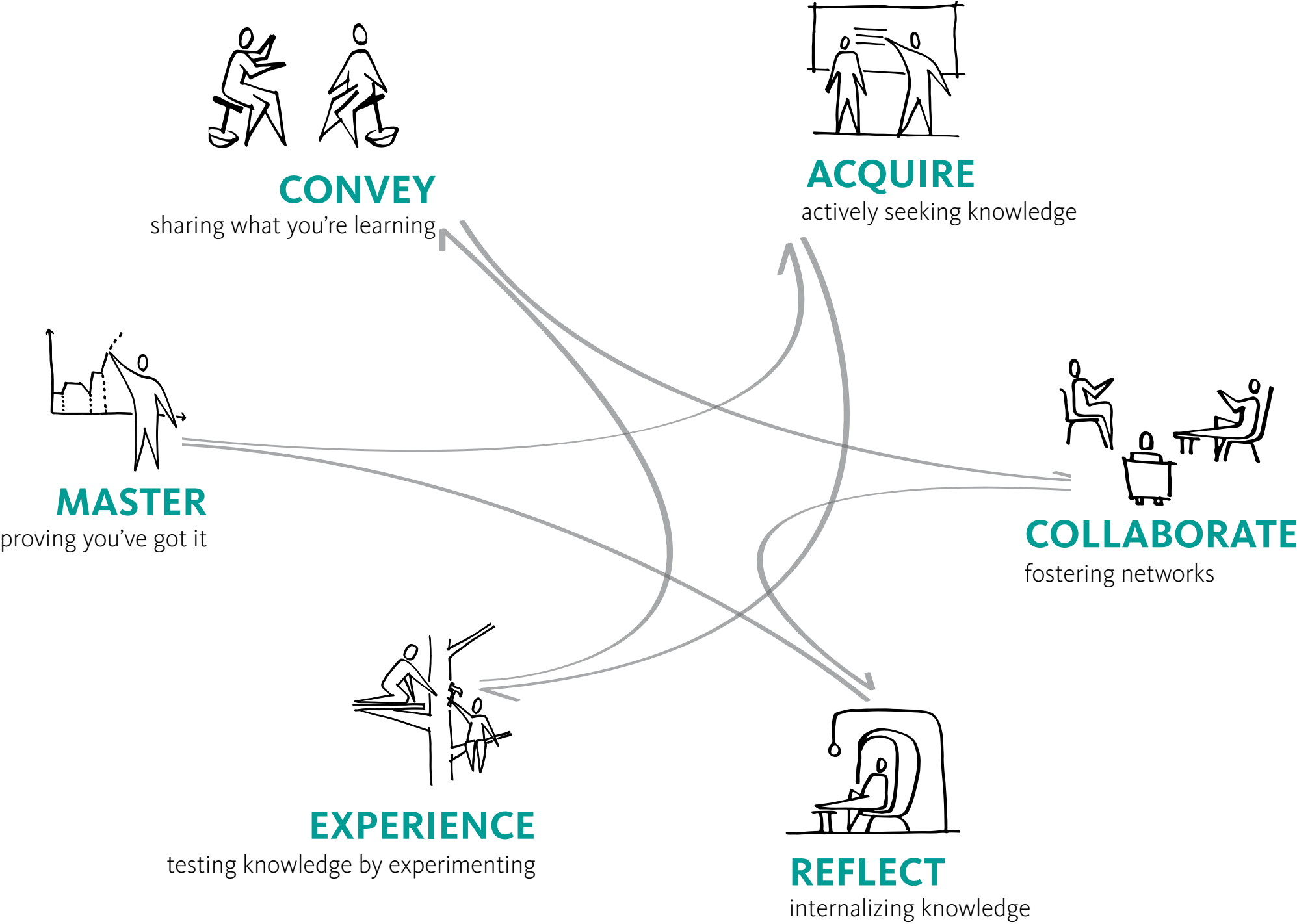


# Design Principles

Inspire Learning



# Design Principles

*Inspire Learning*

Inquiry driven, Project Based Learning



Campfire

Focused, scaffold input

A place for learners to come together, listen to experts and learn from each other.

A sharing space for problem-creating, goal setting and curriculum-making.



Cave

Independent, reflective learning

A safe, reflective space to be alone and to reflect or to work independently, without interruption or distraction from others.



Watering Hole

Collaborative Learning

A more informal space to gather for learning from peers, exchanging ideas in small groups. A good place to get help and advice when we get 'stuck' or need inspiration.

A problem- solving space.



Fields

Experiential Learning

Practice, specialist, and creative spaces. Places where we actively try out ideas, test things out, applying our knowledge and skills in the wider world, life spaces.

A 'doing,' experimenting and moving space



Mountain Top

Celebratory, shared rewards

A place to celebrate and share learning with others. A place to feel proud.

A wellbeing and 'feeling good' space.



# Design Principles

*Inspire Learning*





# Design Principles

## Internal Courtyard - Ground Floor





# Design Principles

## Internal Courtyard - First Floor





# Internal Design

Concept



Concept - A rich learning environment

